

Myth & Magic

Character Sheet

Character Name Edin
 Class Barbarian Race Human
 Level 1 Experience _____

CHARACTERISTICS

Height 4'1" Weight 145 Age _____ Gender M Build _____
 Hair Brown Eyes _____ Skin _____ Facial Hair Beard
 Distinguishing Marks _____ ALIGNMENT Good-Neutral SPEED 30
 Other _____

ATTRIBUTES

HIT POINTS

	Score	Mod		
Strength	15	+5	Attack & Damage Modifier <u>+1</u>	Max Weight <u>160</u>
Dexterity	14	+4	Ranged Attack Modifier <u>+1</u>	Defense Modifier <u>+1</u>
Constitution	16	+6	Fortitude Modifier <u>+2</u>	Shock Survival <u>None</u>
Intelligence	8	-2	Bonus Lng <u>0</u> Bonus Spells _____	Max Spells/Level _____ Learn Spell _____ Max Spell Level _____
Wisdom	10	+0	Will Save Modifier <u>0</u> Bonus Spells _____	Spell Immunities _____
Charisma	8	-2	Max Henchmen <u>+1</u>	
Perception	13	+3	Initiative Die Type _____	

Hit Points

14
Max Current

Special Wounds

Conditions

SAVING THROWS	BASE	MOD	TOTAL
FORTITUDE (Petrification, Paralysis, etc.)	6	2	8
REFLEX (Breath Weapon, fireball, etc.)	5	+1	7
WILL (Charm Spells, etc.)	4	0	4

AC CONDITION	BASE	AC ADJ	SHIELD	DEX ADJ	ADDT'L BONUS	ARMOR CLASS
Normal	10					
Rear	10		N/A	N/A		
Flat-footed	10			N/A		
Touch	10	N/A	N/A			

ARMOR	SHIELD

WEAPON	# OF ATT	INIT MOD	BASE TO HIT	STR BONUS	ADDT'L BONUS	d20 MOD	DAMAGE	RANGE	SIZE	TYPE
Greatsword		+2	10	+1		H	2d6 +1		L	S

SKILL	ATT MOD	PROF BONUS	SKILL BONUS	SKILL	ATT MOD	PROF BONUS	SKILL BONUS	CLASS TALENTS	PAGE NO.
Wilderness Survival				Weapon Focus (Greatsword)				Word of Power	
Language Skills								Giant Grip	
Religion									
Survival Skills									

